

The Halloween Story Generator



Let's start your story...

Choose Your Characters

From the list below, choose two characters to be your heroes and one to be your baddie. For each of your chosen characters, **choose three describing words**.

Wanda the Witch

Midnight the Cat

Old Omar the Ghost

Wallace the Warlock

Vinnie the Vampire

Jeannie the Genie

Theodora Fairy

Barry Bat

Zander Zombie

Wulfric Wolf

Carlos the Clown

Safira Spider

Hero 1

Name:

Word 1:

Word 2:

Word 3:

Hero 2

Name:

Word 1:

Word 2:

Word 3:

Baddie

Name:

Word 1:

Word 2:

Word 3:

Choose a Setting for Your Story

A Haunted House

An Abandoned Village

A Pirate Cove

A Ruined Castle

The Deep, Dark Forest

The Creepy Mansion

The Foggy Bog

A Ghost Ship

A Mountain Top

Now imagine that you are in your chosen place, **use your senses** to answer the following questions...

1. What are the main colours that you can see? _____
2. How does this place make you feel? _____
3. What can you smell? _____
4. What can you see? _____
5. What can you hear? _____
6. What textures can you feel? _____



Choose a Problem

All good stories have a problem that the heroes must try to overcome. Choose your from the following list (or create your own):

- Your characters need to escape
- Someone is being chased
- Someone needs to be rescued
- Everyone else has vanished
- Someone is trapped in the dark
- There's a scary ghost!

Now think about the following questions...

1. How does the problem make your characters feel? _____

2. How has your villain caused this problem? _____

3. What will the consequences be if the problem isn't fixed? _____

Choose a Helper

During your story, your heroes will meet someone who will help them. Choose your new character:

- Bob the Butler
- Jenny the Jailor
- Gary the Ghoul
- Doris the Dog
- Frank Frog
- Zainab the Zoologist
- Olive Owl
- Lewis the Lion
- Nigel the Knight

And then write down the following...

1. Choose three words to describe your helper:
2. What makes this character extra-special? _____

3. Does the problem get fixed? How? _____



Create Your Ending

To create the ending for your story, **answer these questions in full sentences:**

1. Will the ending of your story be happy or sad? _____

2. Does your story end in the same place that it started? _____

3. Does the problem get fixed? How? _____

You now have all of the components that you need for your story!

In your exercise book or on paper (ask your teacher which they would prefer), write out your story. Remember to use full sentences and punctuation. Use all of the descriptions and ideas that you have created on your generator, to bring your story to life. Try to use descriptive adjectives and adverbs.

